

PART 1: SUBMISSION CONTACT

1. PLEASE CHECK ONE OF THE FOLLOWING OPTIONS: *

- I am 18 years or older and do not require parent/guardian approval to participate in the Challenge.
- I have parent/guardian/teacher approval...

ADULT CONTACT FOR STUDENT UNDER 18

If you are under age 18, you will need to provide an adult (parent/guardian or teacher) as your "proxy" who will be contacted about the status of your submission.

Please fill out the following contact information about your adult contact:

1.1 FIRST AND LAST NAME: *

1.2 EMAIL ADDRESS: *

1.3 PRIMARY/MOBILE PHONE NUMBER: *

1.4 RELATIONSHIP TO THE STUDENT(S): *



PART 2: GAME TEAM

2. WHICH CITY DO YOU LIVE IN? *

New York City ▼

WHICH THEME DID YOU CHOOSE?

Automated Communities 2050 ▼

ARE YOU A MIDDLE SCHOOL OR HIGH SCHOOL STUDENT?

(select) ▼

3. DID YOU CREATE THE GAME AS AN INDIVIDUAL (BY YOURSELF) OR WITH A TEAM (WORKED WITH OTHER STUDENTS)?

Teams are required to select one 'team leader' who is responsible for completing this submission form on behalf of the entire team.

- Individual
 Team

3.1 LEADER FIRST NAME: *

LEADER LAST INITIAL: *

Word count: 0 / 1

Character count: 0 / 1

3.2 ADDITIONAL TEAM MEMBERS:

(First Names, Last Initials)

Character count: 0 / 200

3.3 EMAIL: *

4. WHAT IS YOUR SCHOOL NAME? *

5. WHAT IS YOUR EXPERIENCE WITH GAME DESIGN? *

Select ▼



PART 3: GAME SUBMISSION

Game must be playable through a web browser

6. TITLE OF GAME: *

7. LINK TO PLAYABLE GAME ONLINE (WEBSITE URL): *

Please enter the correct URL for your game and then select "Open link in new window" to double check that the URL is correct. If the Game URL is broken or incorrect we are unable to judge your game and it will be disqualified from competition.

8. DESCRIPTION OF GAME: *

Character count: 0 / 200

9. HOW DO PLAYERS LEARN ABOUT THE THEME IN THE GAME: *

Character count: 0 / 200

10. WHAT INSPIRED YOU TO MAKE A GAME ABOUT THIS THEME? WHY IS IT IMPORTANT TO YOU? *

Character count: 0 / 200

11. WHICH GAME DESIGN TOOL/SOFTWARE DID YOU USE TO CREATE YOUR GAME? *

- Scratch
- Unity
- Python
- Javascript
- CSS
- Other

12. PLEASE LIST ANY OTHER TOOLS YOU USED TO MAKE THIS GAME (SUCH AS SOUND OR GRAPHIC DESIGN SOFTWARE):

Character count: 0 / 200

13. DO YOU WANT TO UPLOAD ANY FILES YOU'D LIKE THE JUDGES TO REVIEW ALONG WITH YOUR GAME (PDFS, WEB LINKS, AND IMAGES)?

We encourage you to "show your work" and document your game design process.

- Yes
- No

14. THE DETAILS OF THIS SUBMISSION FORM ARE TRUE AND ACCURATE TO THE BEST OF MY KNOWLEDGE. *

- I Agree.

Save

Save and Finalize