



The N Square Challenge is a \$10,000 game design competition, sponsored by 2-year pilot on nuclear safety solutions N Square.

**Submissions** – This is a theoretical challenge: anyone with a great game idea can enter. No prior game design experience or subject matter expertise is required. You supply the idea and we’ll design the game. Participants need only to submit a written proposal, and the winning idea will be further developed by a game developer selected by G4C and paid for by N Square.

**Application Form** – Application form will be available online [here](#).

Challenge is open to anyone to participate globally. Designers will download the application guidelines and submit a completed form online via JotForm.com. Only completed application forms will be considered for awards. Supporting documents are optional and must be included with the submission for consideration. Late submissions will not be considered.

**Eligibility** – All design studios, independent designers, student teams, general public, and commercial game studios are eligible to participate. All submissions must be in English and submitted via an online form for the challenge.

**Right of Rejection** – G4C and N Square reserve the right to accept or reject any or all responses to this challenge.

**Rights of Use** – Any participants in this challenge waive the right to seek legal action regarding this challenge’s contents, process, and/or award. With written permission of all finalists, G4C would like to document and archive the entire project as a case study, including: finalist submissions, finalist idea presentations made during the G4C Festival, additional materials, and the playable game. N Square will have approval before release as a case study on the G4C site and channels. The materials will also be made available to the N Square partners for their own outlets.

**Prize** – Cash prize of \$10,000 will be delivered in US dollars from N Square to selected winner upon announcement. Winners will also benefit from the amplification and promotion of their game through G4C and N Square partner channels.

**Rights of Use** – The winner will receive full credit for the game idea and by entering the competition, the selected winner agrees to grant N Square a non-exclusive license to implement and distribute their game. All non-selected submissions retain the rights to their IP submissions.

**Game Development** – A selected developer will be given a budget and 2 to 4 months to develop a pilot and then a fully playable mobile game. Following completion of development, game will be distributed, implemented, and promoted by N Square, with the help of the selected developer.